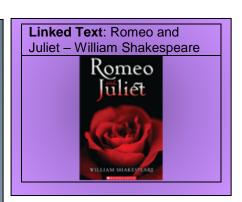


Croxby Primary Academy

Year 6: Conflict - Medium Term Plan Knowledge Acquisition – 1 weeks (x2) Knowledge Application – 2 weeks (x2)

Skills Communicate clearly Χ Collaborate with others Χ Apply knowledge to new situations Χ Make judgements and decisions Χ Ask questions Χ Solve problems Χ Metacognition Χ Reflect Adapt to change Χ Manage goals and time X Take risks Self-direct learning Χ Persist despite setbacks Χ Be curious Χ Manage projects Guide and lead others Χ Access and evaluate information Analyse media Create media products Apply technology effectively Perform in front of a group Select and use appropriate writing Χ genres Use tier 2 and tier 3 vocabulary Χ





Curriculum Learners

- As historians, we will learn about a significant turning point in British history and look at different conflicts (WWII and the Cold war).
 We will look at changes in social history comparing Shakespearian times and the entertainment of the plays to entertainment now.
- ❖ As geographers, we will locate the world's countries, using maps to focus on Europe (including the location of Russia), key physical and human characteristics, countries, and major cities (Where have recent/historical conflicts happened? Locate where the main battles of WWII and Cold war happened.)
- As musicians, we will perform, listen to, review and evaluate music across a range of historical periods, (listen to and perform songs from WWII).
- As artists we will learn about great artists, architects and designers in history and improve our mastery of art and design in drawing and painting.
- In DT as chefs, we will prepare and cook a dish using a range of cooking techniques.
- ❖ As explorers of faith, we will study unit 6.1 Living a Faith
- In computing, we will use Purple Mash to study unit 6.1 coding and 6.2 online safety.
- As mathematicians, we will complete a maths investigation.

Showcase

Role Play	
IT Presentation	
Poster	Х
Design Creation	
Digital Media	
Art Work	Х
Dance	
Production	
Writing Genre - Narrative	Х
Writing Genre - Non Fiction	Х
Food	Х

Tier 2 Vocabulary

Abstract ambiguous analogy antagonist articulate authentic bestow biased compensates compile compromise concise consist contradict convince dependent discriminate dominate evade exploit flaw interrogate intersect migration multitude neglect noteworthy notify pending potential predicament reason require research transition

Hook Event and Enrichment

A war of two classes – classes to design their own identities and have a battle against each other.

Weekly ukulele/glockenspiel lessons

Spaced Retrieval of Prior Learning

Y5 – To Infinity and Beyond Y5 – Let the Games Begin! Y3 and Y4 combined guizzes

Building Community, Nurturing Success

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