



Skills

Communicate clearly	X
Collaborate with others	X
Apply knowledge to new situations	X
Make judgements and decisions	X
Ask questions	X
Solve problems	
Metacognition	X
Reflect	X
Adapt to change	
Manage goals and time	X
Take risks	X
Self-direct learning	X
Persist despite setbacks	X
Be curious	X
Manage projects	X
Guide and lead others	
Access and evaluate information	X
Analyse media	
Create media products	
Apply technology effectively	
Perform in front of a group	X
Select and use appropriate writing genres	X
Use tier 2 and tier 3 vocabulary	X

Showcase

Role Play	X
IT Presentation	
Poster	X
Design Creation	X
Digital Media	
Art Work	X
Dance	
Production	
Writing Genre - Narrative	X
Writing Genre - Non Fiction	X

Supplementary Documents

Knowledge Organiser – The Vikings are Here!
 Science MTP- Plants and Light
 Science Knowledge Organiser – Plants and Light
 Knowledge Organiser – Year 3 Art
 Purple Mash Planning Materials
 PE MTP

Spaced Retrieval of Prior Learning

Y2 – Fire Fire
 Y2 – The Time Machine
 Y1 – Combined Quiz

Linked Text: Odd and the Frost Giants



Linked Art: Viking Carvings and Pattern Designs



Curriculum Learners

- ❖ **As historians**, we will learn about the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor (Viking raids and invasion. Resistance by Alfred the Great and Athelstan, first king of England. Further Viking invasions and Danegeld. Anglo-Saxon laws and justice. We will explore the Scots invasion from Ireland to north Britain (now Scotland) and the Christian conversion (Canterbury, Iona, Lindisfarne). We will explore Anglo-Saxon invasions, settlements and kingdoms; place names and village life as well as Anglo-Saxon art and culture.
- ❖ **As geographers**, we will name and locate counties and cities of the United Kingdom (investigate where these battles took place and locate on a map), name and locate geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time.
- ❖ **As product designers**, we will design, create and evaluate a product, which could be worn by a Viking.
- ❖ **As artists**, we will improve our mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.
- ❖ **In DT as chefs**, we will prepare and cook a variety of savoury dishes using a range of cooking techniques.

Additional Curriculum Learners

- ❖ **As musicians**, we will play and perform using musical instruments with increasing accuracy, fluency and control.
- ❖ **As explorers of faith**, we study the RE syllabus: unit 3.1 - Remembering.
- ❖ **In computers**, we will use Purple Mash to learn how to code (3.1), be safe on the internet (3.2), use spreadsheets (3.3)
- ❖ **As linguists**, we will read and write everyday words correctly and understand short phrases.
- ❖ **As physically active pupils**, we will develop skills in Gymnastics and Brilliant Ball Skills.

Tier 2 Vocabulary

advantage argue aspect associate dialogue disadvantage encounter external occupy interact unique maximise maximum minimum navigate notable quantity rouse significant states summary weakness assess

Hook Event

Classroom has been ransacked by the enemies. Training takes place to learn how to become a Viking ready to invade.

Enrichment

Jorvik Centre/Dig Visit
 Weekly ukulele/glockenspiel lessons
 NAPA