



## Skills

Communicate clearly	X
Collaborate with others	X
Apply knowledge to new situations	X
Make judgements and decisions	X
Ask questions	X
Solve problems	X
Metacognition	X
Reflect	X
Adapt to change	X
Manage goals and time	X
Take risks	X
Self-direct learning	X
Persist despite setbacks	X
Be curious	X
Manage projects	X
Guide and lead others	X
Access and evaluate information	X
Analyse media	X
Create media products	
Apply technology effectively	
Perform in front of a group	X
Select and use appropriate writing genres	X
Use tier 2 and tier 3 vocabulary	X

## Linked Text: The Last Wild



## Linked Art: Banksy



## Curriculum Learners

- ❖ **As geographers**, we will describe and understand key aspects of physical geography, including climate zones, rivers, mountains, volcanoes and earthquakes. We will investigate how climate change and pollution has affected aspects of physical geography and what the impact has been. We will use the eight points of a compass, four and six figure grid references, symbols and key to build our knowledge of the United Kingdom and the wider world.
- ❖ **As designers**, we will use research and develop a design criteria to inform a design for an appealing product (using recycled materials) that is fit for purpose. We will select suitable materials and use a range of tools to make the design, then evaluate the completed product.
- ❖ **As artists**, we will learn about great artists and improve our mastery of art and design techniques, including drawing and painting
- ❖ **As designers**, we will use research and develop design criteria to inform the design of innovative product, which is fit for purpose, then select tools and materials (according to their functional properties and aesthetic qualities) to make it.
- ❖ **As explorers of faith**, we will study unit 6.2 – Living a Faith
- ❖ **In computing**, we will use Purple Mash to study unit 6.4 Blogging and 6.1 Coding.
- ❖ **As mathematicians**, we will complete a maths investigation.

## Showcase

Role Play	X
IT Presentation	X
Poster	
Design Creation	X
Digital Media	X
Art Work	X
Dance	
Production	
Writing Genre - Narrative	X
Writing Genre - Non Fiction	X
Food	
Product Design	X

## Tier 2 Vocabulary

accumulate adjacent akin albeit appraise behalf bisect cite classify congruent conjecture cumulate decline dimension equation evolve finance formula formulate hypothesis incentive incline inherit intersect omit probability proportion ratio reduce replica resume revise sequel simplify simultaneously species specific specify tangible

## Hook Event and Enrichment

Not so fantastic plastic – debate  
 Weekly ukulele/glockenspiel lesson

## Spaced Retrieval of Prior Learning

Y5 - Mundus Novus  
 Y6 – Conflict  
 Y3 and Y4 combined Quizzes