

Croxby Primary Academy

Year 3: Tomb Raider Medium Term Plan Knowledge Acquisition – 2 weeks and 1 week Knowledge Application – 2 weeks x3

<u>Skills</u>

Communicate clearly
Collaborate with others
Apply knowledge to new situations
Make judgements and decisions
Ask questions
Solve problems
Metacognition
Reflect
Adapt to change
Manage goals and time
Take risks
Self-direct learning
Persist despite setbacks
Be curious
Manage projects
Guide and lead others
Access and evaluate information
Analyse media
Create media products
Apply technology effectively
Perform in front of a group
Use tier 2 and tier 3 vocabulary

Key concepts

History	Geography
empire/kingdom	culture
technology	climate
monarchy	land use

Supplementary Documents

Knowledge Organiser – Tomb Raider Science MTP- Forces and Magnets Science Knowledge Organiser – Forces and Magnets Knowledge Organiser – Year 3 Art History and Geography Key Questions and Concepts Purple Mash Planning Materials

Spaced Retrieval of Prior Learning Y3 – Back to the 80s Y2 – The Time Machine Y1 Combined Quiz



Curriculum Learners

- As historians, we will research the achievements of the earliest civilizations. Develop an overview of where and when the first civilizations appeared and a depth study of Ancient Egypt (investigate hieroglyphics and other forms of communication/writing. How were the pyramids built? What was life like in Ancient Egypt?).
- As geographers, we will locate the world's countries, using maps to focus on an area, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities (Locate Egypt on a world map. How is it different to UK? How can you get there from the UK?).
- As artists, we will learn about a great artist (see suggested artist). We will improve our mastery of art and design techniques, including sculpture with a range of materials (create clay sculptures of the pyramids - see suggested artist/sculpture).
- As designers, we will generate, develop, model and communicate ideas through talking and drawing designs. Then select from and use a range of tools and equipment to perform a practical task. (Create models of Ancient Egyptian shadufs).

Additional Curriculum Learners

- As musicians, we will play and perform using musical instruments with increasing accuracy, fluency and control.
- As explorers of faith, we will study unit 3.3 encounters.
- In computing, we will use Purple Mash to learn about simulations (3.7) and how to create graphs (3.8).
- As linguists, we will read and write everyday words correctly and understand short phrases.
- As physically active pupils, we will develop our Multi-skills and as Active Athletes.
- As explorers of relationship education, we will explore why we should eat well, look after our teeth, keep active and sleep well and discuss what should I aim for? SMSC - Purpose

Tier 2 Vocabulary

assemble clarify communicate comprehend conceal depicts equivalent evident favour glean hierarchy internal investigate practical progress quantity source suggest culture modify

Hook Event

Ancient Egyptian visitor in the academy/treasure hunt to discover what is hidden in the sarcophagus (dress up as historians or archaeologists)

Weekly ukulele/glockenspiel lessons NAPA

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