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| Linked Text: The Lighthouse Keeper’s lunch |
| The Lighthouse Keeper's Lunch by [Armitage, Ronda] |

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| Linked Art: Starry Night – Van Gogh |
| Image result for starry night van gogh |
|  |

Skills

|  |  |
| --- | --- |
| Communicate clearly | X |
| Collaborate with others | X |
| Apply knowledge to new situations | X |
| Make judgements and decisions | X |
| Ask questions | X |
| Solve problems | X |
| Metacognition |  |
| Reflect | X |
| Adapt to change |  |
| Manage goals and time | X |
| Take risks | X |
| Self-direct learning | X |
| Persist despite setbacks |  |
| Be curious | X |
| Manage projects |  |
| Guide and lead others | X |
| Access and evaluate information | X |
| Analyse media |  |
| Create media products |  |
| Apply technology effectively | X |
| Perform in front of a group | X |
| Select and use appropriate writing genres | X |
| Use tier 2 and tier 3 vocabulary | X |

**Curriculum Learners**

* **As historians**, we will study significant historical events, people and places in our own locality (study the trowelling and fishing Heritage of Hull and the history of seaside holidays).
* **As geographers**, we will use simple compass points, aerial photographs and plan perspectives to recognise landmarks and basic human and physical features (study the local area in and around Hull).

We will understand geographical similarities and differences through the study of human and physical geography of a region in the UK and a region in a European country (compare a resort from the UK to a resort In Europe).

* **As artists**, we will learn about the work of an artist studying the linked art and develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
* **As musicians**, we will use our voices expressively and creatively by singing songs, speaking chants and rhyme
* **In RE,** we will study unit 1.2: New Beginnings
* **As mathematicians**, we will complete a maths investigation
* **In computers**, we will use Purple Mash to study unit 1.4 lego builders, unit 1.5 maze explorers and unit 1.6 animated story books.
* **In DT,** we will explore and use mechanisms to create a working bathing machine.
* **In music,** we will use their voices expressively and creatively by singing songs and
* speaking chants and rhymes

**Tier 2 Vocabulary**

because, belief, believe, check, destructive, favourite, finally, find, fluency, hero, hour, hygiene, infer, later, notice, personal, power, remember, said, secondly, should, similar, some, strong, whole

Showcase

|  |  |
| --- | --- |
| Artwork | X |
| Poster | X |
| Music |  |
| Role play | X |
| Design creations | X |
| Dance |  |
| Writing Genre - Narrative | X |
| Writing Genre – Non - Fiction | X |

**Enrichment**

**Hull maritime museum visit - Life on a trawler.**

**Hook Event**

Imagine a day at the beach – classes to list what they will pack, design an ice-cream and take part in a tasting then write a postcard recounting their day.