

Croxby Primary Academy

Year 3: Tomb Raider - Medium Term Plan Knowledge Acquisition – 2 weeks and 1 week Knowledge Application – 2 weeks (x3)

Skills Communicate clearly Collaborate with others Χ Apply knowledge to new situations Χ Make judgements and decisions Χ Ask questions Χ Solve problems Χ Metacognition Χ Reflect Χ Adapt to change Χ Manage goals and time Χ Take risks Х Self-direct learning Χ Persist despite setbacks Χ Be curious Χ Manage projects Guide and lead others Χ Access and evaluate information Χ Analyse media Create media products Apply technology effectively Perform in front of a group Χ Select and use appropriate writing Χ genres Use tier 2 and tier 3 vocabulary Χ





Curriculum Learners

- As historians, we will research the achievements of the earliest civilizations an overview of where and when the first civilizations appeared and a depth study of Ancient Egypt (investigate hieroglyphics and other forms of communication/writing. How were the pyramids built? What was life like in Ancient Egypt?).
- ❖ As geographers, we will locate the world's countries, using maps to focus on an area, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities (Locate Egypt on a world map. How is it different to UK? How can you get there from the UK?).
- As artists, we will learn about a great artist (see suggested artist). We will improve our mastery of art and design techniques, including sculpture with a range of materials (create clay sculptures of the pyramids see suggested artist/sculpture).
- As designers, we will generate, develop, model and communicate ideas through talking and drawing designs. Then select from and use a range of tools and equipment to perform a practical task. (Create models of Ancient Egyptian shadufs).
- As musicians, we will develop an understanding of the history of music (research Ancient Egyptian music).
- * As explorers of faith, we will study unit 3.3 encounters.
- * As mathematicians, we will complete a maths investigation.
- In computing, we will use Purple Mash to learn about simulations (3.7) and how to graph (3.8).

Role Play	Х
IT Presentation	
Poster	Х
Design Creation	
Digital Media	
Art Work	Х
Dance	Х
Production	
Writing Genre - Narrative	Х
Writing Genre - Non Fiction	Х

Tier 2 Vocabulary

assemble clarify communicate comprehend conceal depicts equivalent evident favour glean hierarchy internal investigate justify notable practical progress quantity source suggest translate culture modify

Hook Event and Enrichment

Ancient Egyptian visitor in the academy/treasure hunt to discover what is hidden in the sarcophagus (dress up as historians or archaeologists)

Weekly ukulele/glockenspiel lessons

Spaced Retrieval of Prior Learning

Y3 – Back to the 80s Y2 – The Time Machine Y1 Combined Quiz

Building Community, Nurturing Success

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