



# Computing



## Curriculum Progression

### Strand: to develop an understanding of

### coding.

## Foundation stage:

*Children can read through combined blocks of code to create outputs.*

National:



Key  
Vocabulary  
object, actions,  
run

y1:

*Children can use blocks to make the characters move automatically when the green play button is clicked.*

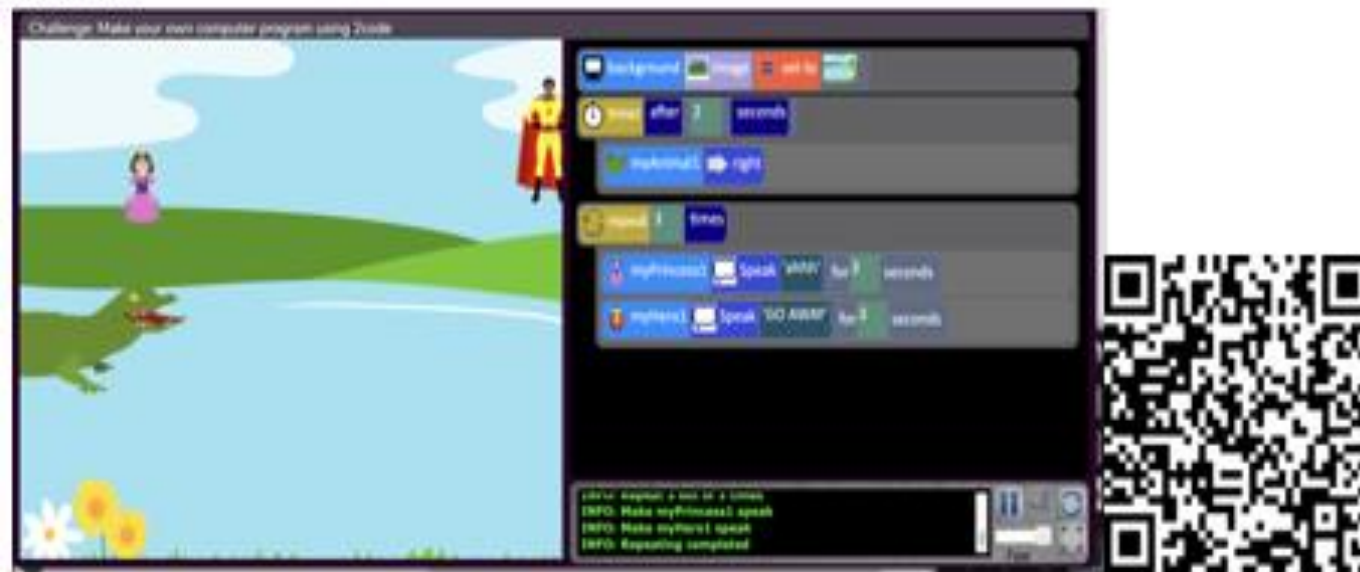


Key Vocabulary  
*block, command,  
when clicked*

y2:

*Children can plan a program that uses timers.*

National:

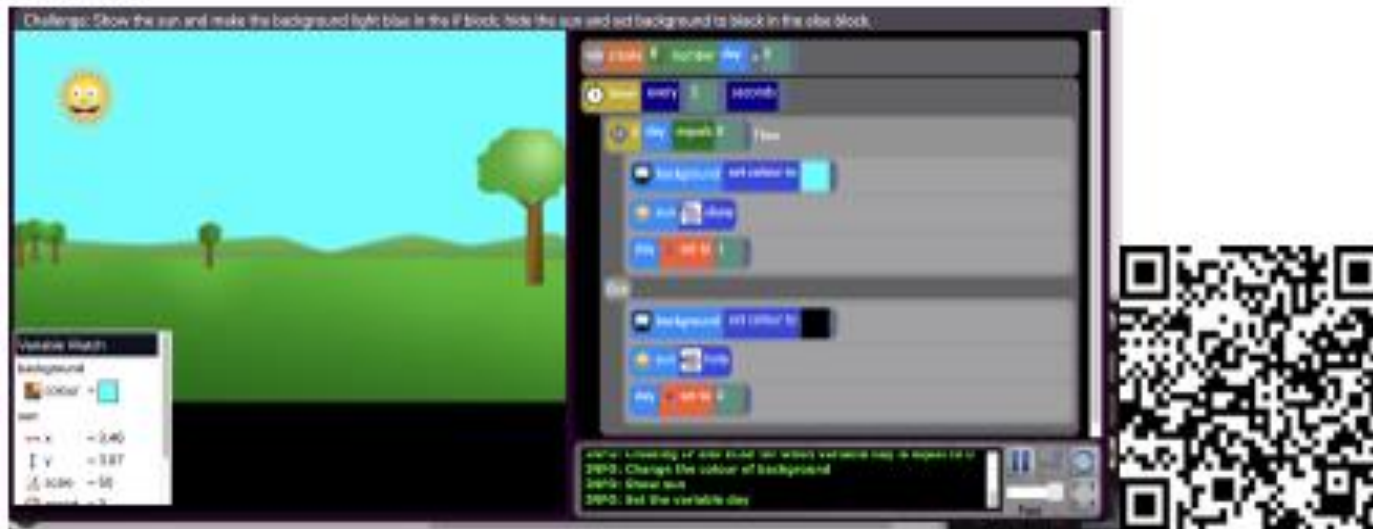


Key Vocabulary  
selection, timer,  
every, after

Y3:

*Children can create a variable in a program.*

National:



Key Vocabulary  
Variables, output  
command,  
variable watch  
window, if, else

y4:

*Children can show how a character repeats an action and explain how they caused it to do so.*

National:



Key  
Vocabulary  
Sequence,  
repeat,  
repeat until,  
input, output



Y5:

*Children can explore text variables.*

National:

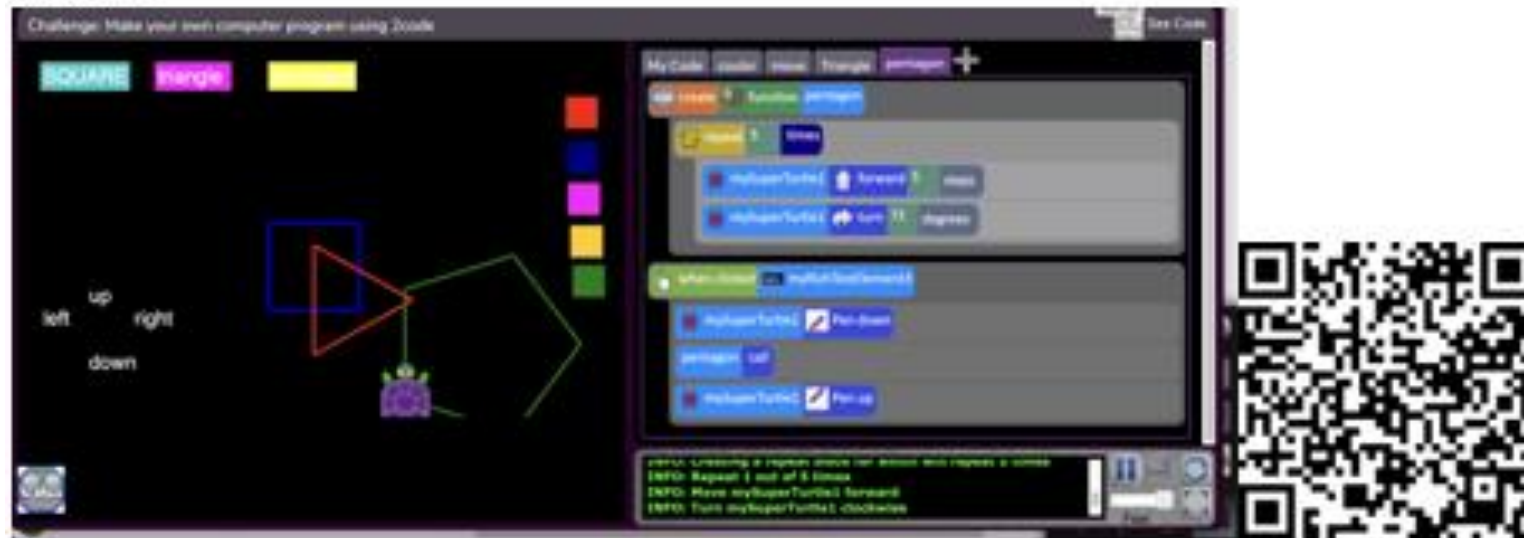


Key Vocabulary  
create  
variable,  
change  
variable,  
initialising

y6:

*Children can use functions and understand why they are useful in 2Code.*

National:



Key  
Vocabulary  
Functions,  
call,  
btnsquare



## Mastery:

*Children can create a program that controls or simulates a physical system.*



Key  
Vocabulary  
nodes,  
simulation,  
debug